

# Classroom Instruction that Works Day Three

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Center



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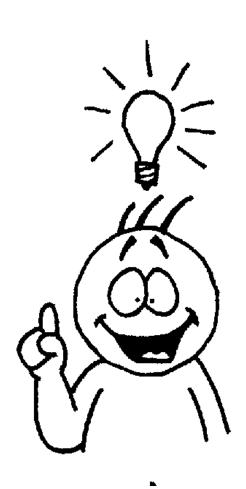
### **Agenda**

Welcome and overview Review prior learning **Providing Practice and Assigning Homework** Identifying Similarities and Differences Generating and Testing Hypothesis Next steps Closure

### Questions to begin?

### **Vocabulary Words Post-Test**

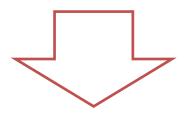
- 1. antipodes \*
- 2. borborygmus
- 3. <u>cullet</u>
- 4. <u>defenestrate</u>
- 5. <u>digerati</u>\*
- 6. expropriate
- 7. garbology \*
- 8. hallux
- 9. otiose \*
- 10. pellucid \*



#### Create the Environment for Learning

Setting Objectives & Providing Feedback Reinforcing Effort & Providing Recognition

Cooperative Learning



### Develop Understanding

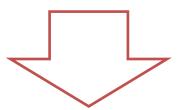
Cues, Questions, & Advance Organizers

Nonlinguistic Representation

Summarizing & Notetaking

Assigning Homework & Providing Practice





### Extend & Apply Knowledge

Identifying Similarities & Differences

Generating & Testing Hypotheses

# Extending and Applying Knowledge 1998 K-12 Curriculum 22 Years

### 13 Years

With new information being created and made accessible every day, it is impossible to "cover" everything. Instead students need to learn skills that allow them to handle new and unfamiliar situations, moving beyond "right-answer learning" toward application of learning. CITW can help teachers provide these opportunities to students.

### **Extending and Applying Knowledge**

CITW helps teachers move students beyond "right-answer learning". It gives students the opportunity to "LEARN HOW TO LEARN".

In this way, we give students the ultimate gift of education: the ability to educate oneself and use that knowledge in productive ways.

#### **Creating the Environment for Learning**

Setting Objectives & Providing Feedback Reinforcing Effort & Providing Recognition

**Cooperative Learning** 



# Helping Students Develop Understanding

Cues, Questions, & Advance Organizers

**Nonlinguistic Representation** 

**Summarizing & Notetaking** 

Assigning Homework & Providing Practice





# Helping Students Extend & Apply Knowledge

Identifying Similarities & Differences

**Generating & Testing Hypotheses** 

# Learning Objectives Day Three

By the end of the learning session, we will:

- Know the categories of strategies that comprise the component of Helping Students Develop Understanding and Extend and Apply Knowledge,
- Understand the classroom recommendations for each of the strategies,
- Make connections between and among the strategies,
- Transfer the learning into specific changes in your pedagogy that you will apply in the next two weeks.

### Personalizing the Objectives

- 1. What is it that I want to know, understand and be able to do after this session?
- 2. What am I willing to do to attain a high level of proficiency?
- 3. How will I know when I have reached a high level of proficiency?

### Assigning Homework and Providing Practice

Extends the learning opportunities for students to practice, review, and apply knowledge.



### Reflecting on Current Practice

Do I clearly identify the purpose of practice and articulate the purpose to students?

Do I provide specific and adequate time for guided and independent practice?

Do I provide practice sessions that are short, focused, and distributed over time?

Do I provide specific feedback on the individual steps in a process?

### Classroom Recommendations for Practice

Clearly identify and communicate the purpose of practice activities.

Design practice sessions that are short, focused, and distributed over time.

Provide feedback on practice sessions.

# Group Discussion: Think of the content area(s) that you teach

What skills/processes would you like students to practice once or twice?

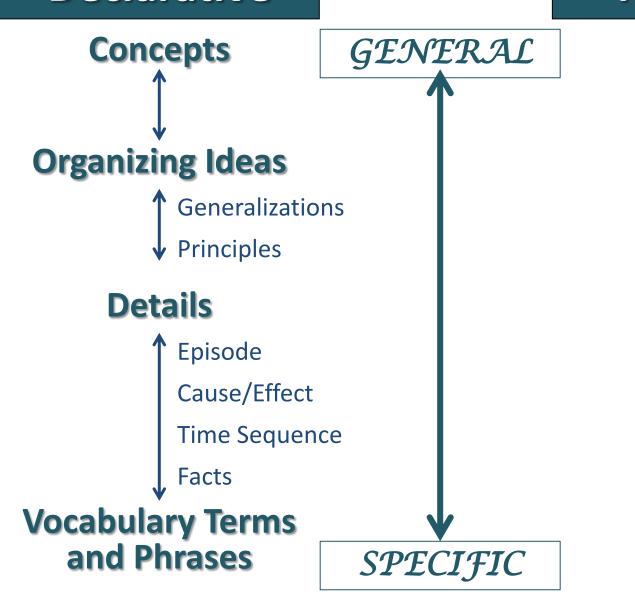
What skills/processes would students need to practice until they are proficient in them?

How many practice sessions would it take for students to become proficient in these skills/processes?

How do you decide which skills/processes students will need sustained practice?

#### **Declarative**

#### **Procedural**



# **Processes Skills** (Tactics) (Algorithms)

# Connecting Declarative and Procedural Knowledge

Working individually and then with a partner, divide 1 ¾ by ½. Note the vocabulary that is used and the processes involved.

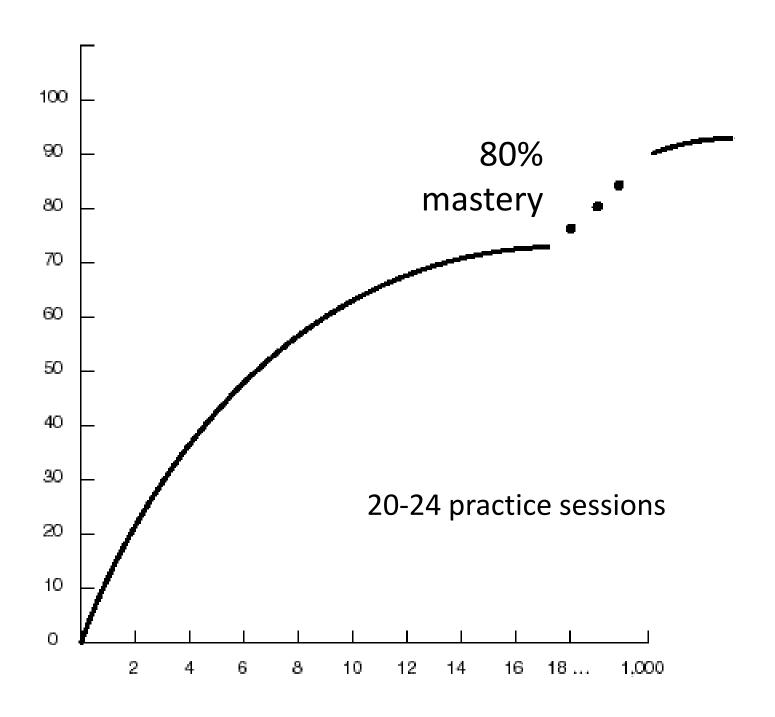
$$1 \frac{3}{4} \div \frac{1}{2} =$$



#### **Recommendation Two:**

# Design practice sessions that are short, focused, and distributed over time.

FIGURE 7.1 Massed and Distributed Practice							
Relationship Between Massed and Distributed Practice							
Week 1	Week 2		Week 3		Week 4		



# Ask students to chart speed and accuracy.

#### **Charting My Speed and Accuracy**

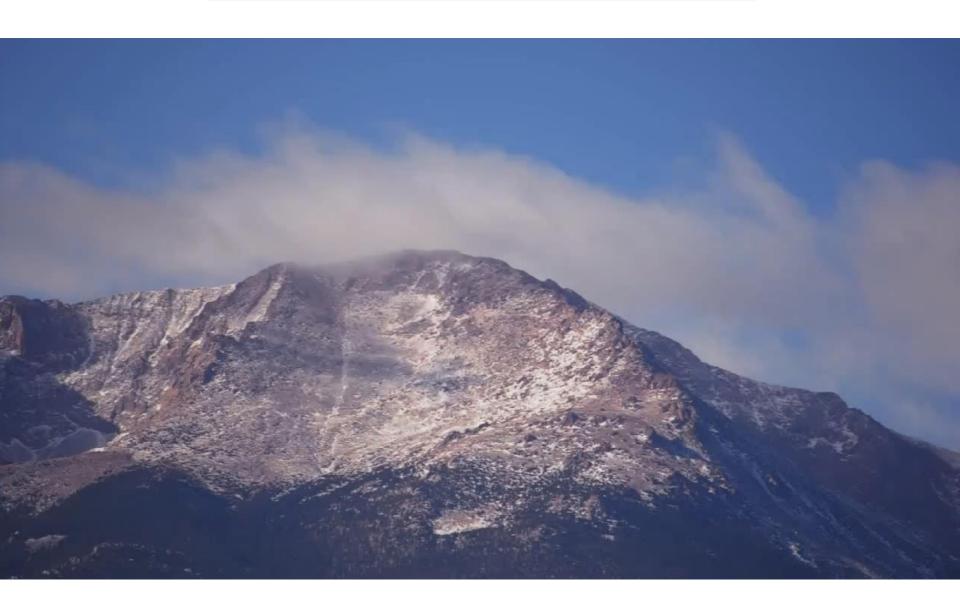
#### Jackson Harwood

Number of items in my practice set	Number of items performed correctly	Number of minutes to finish the practice set
5	4	4.5
5	4	4
5	3	3.5
5	4	4
5	5	4
5	5	3.5
10	10	8
10	10	7.5

### Help students shape a skill or process

- 1. Help students understand the importance of shaping and adapting skills and processes.
- 2. Help students to practice using the important variations of the skill or process.
- 3. Explain the reason for some of the common errors that people make when using the skill or process.
- 4. Help students understand important concepts related to the use of the skill or process.

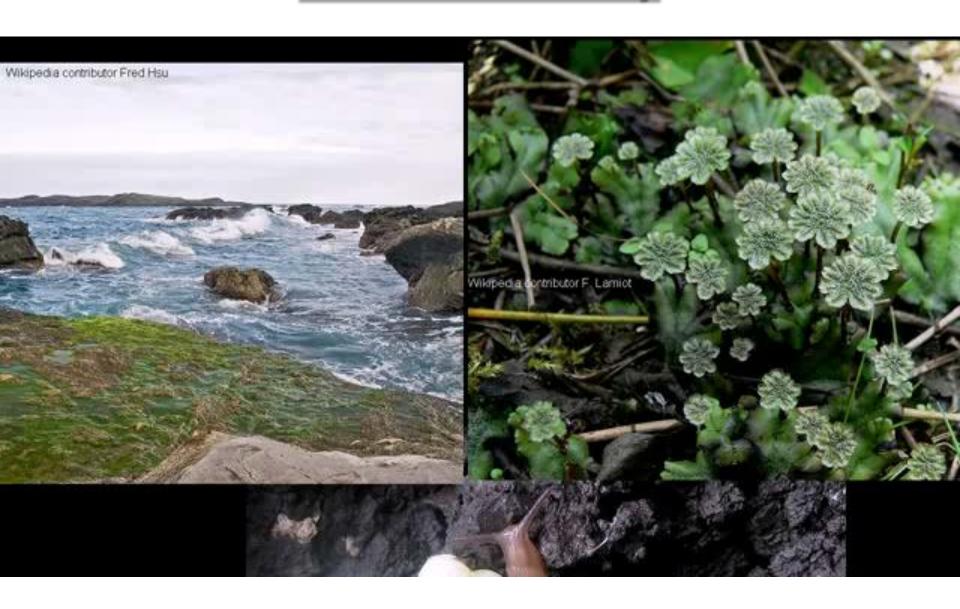
### **The Flipped Classroom**



### **Khan Academy**



### **Khan Academy**



### Key Knowledge

Individually complete the next section of your Key Knowledge handout for Providing Practice.

Be prepared to share one of your thoughts with a partner or the group.

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### Homework





### Reflecting On My Own Beliefs And Practices

What are the purposes of homework?

What kind of homework do I assign my students?

What makes homework effective?

How do I know it has been effective?

#### **Classroom Recommendations**

Develop and communicate a district or school homework policy.

Design homework assignments that support academic learning and communicate their purpose.

Provide feedback on assigned homework.

# Activity: Read and Comment on the ABC District Homework Policy

- What are the strengths of the sample homework policy?
- What might you add to the policy?
- How would having district- and schoollevel homework policies reduce variability within the system?

#### Clarify the purpose of homework

Students should understand the purpose of the homework assignment and how it relates to the *type of knowledge* they are supposed to be learning.

#### **INFORMATION**

- Prepare for new learning
- Elaborate on information to increase understanding.

#### SKILLS/PROCESSES

 Practice to increase accuracy, fluency, and if appropriate, speed.

#### How do these ideas relate to homework?

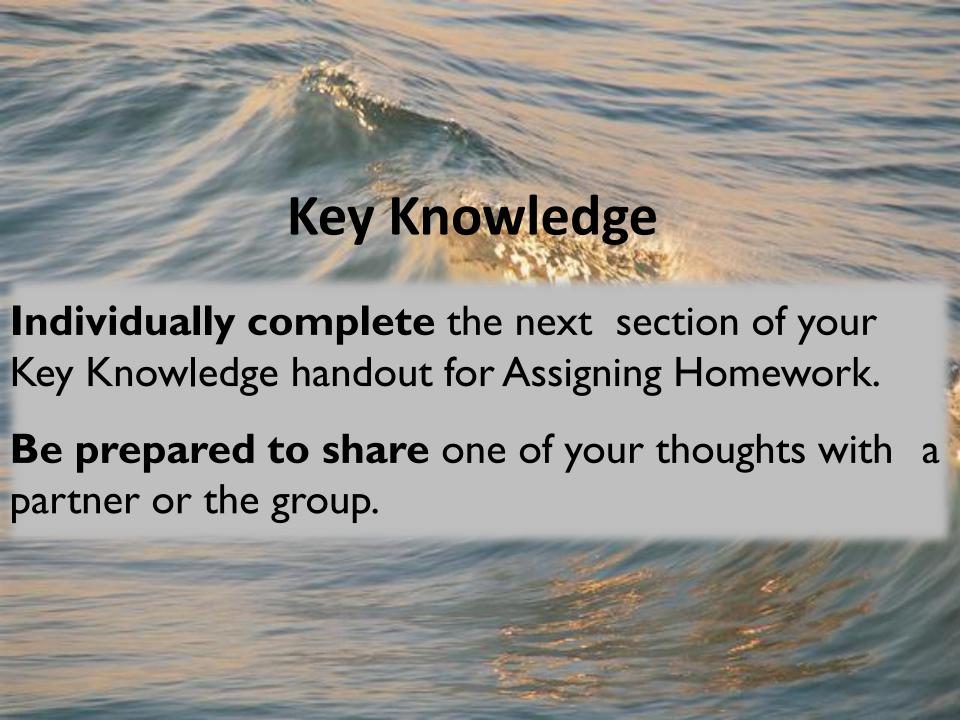






# Provide feedback on assigned homework.

- 1. Provide feedback that addresses what is correct and elaborates on what students need to do next.
- 2. Provide feedback appropriately in time to meet students' needs.
- 3. Provide feedback that is criterionreferenced.
- 4. Engage students in the feedback process.



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# Identifying Similarities and Differences

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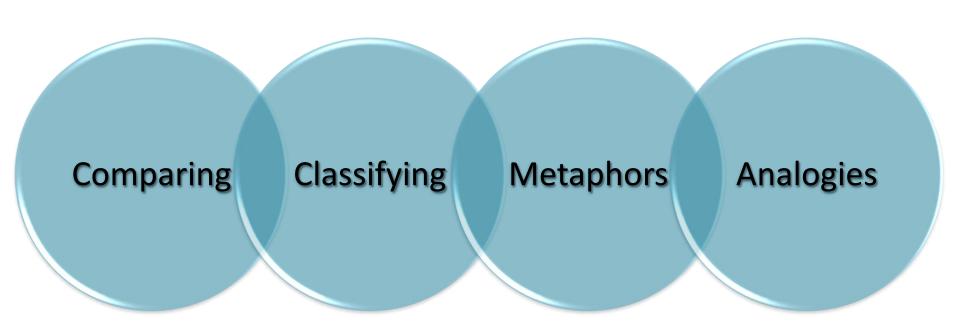
Enhances students' understanding of and ability to use knowledge by engaging them in mental processes that involve identifying ways items are alike and different.

#### The Sesame Street Effect





# Similarities and differences can be identified through:



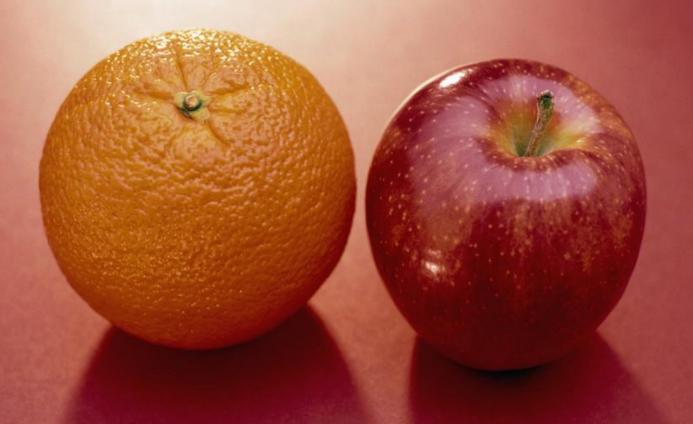
#### **Classroom Recommendations**

Teach students a variety of ways to identify similarities and differences.

Guide students as they engage in the process of identifying similarities and differences.

Provide supporting cues to help students identify similarities and differences.

# Comparing



The process of identifying and articulating similarities and differences among items.

What are the steps in the comparing process?



- 1. Select the items you want to compare.
- 2. Select the *characteristics* of the items on which you want to base your comparison.
- 3. Explain how the items are similar and different with respect to the characteristics you selected.

#### **Identifying Similarities and Differences**

#### **Characteristics:**

- Color
- Size
- Shape
- Function
- Component Parts

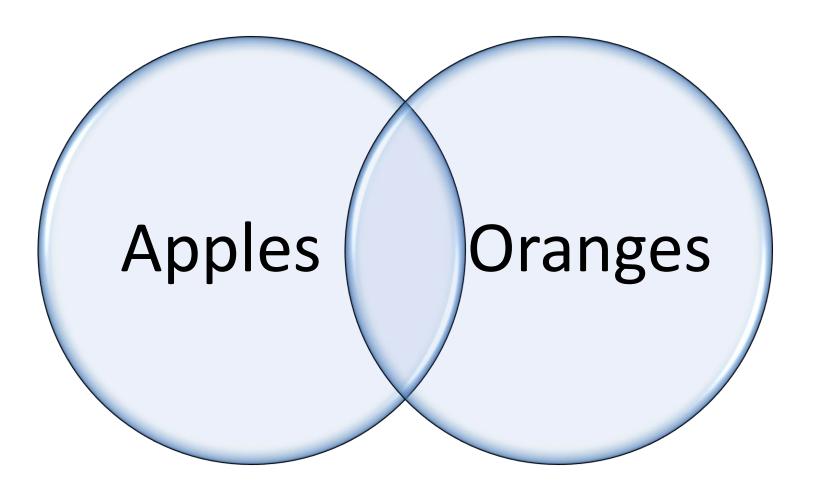




Apples and oranges are the same because...

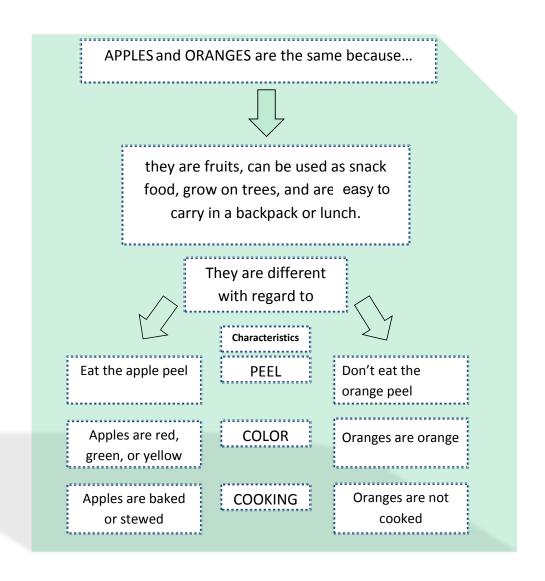
Apples and oranges are different because...

#### Compare apples and oranges as a snack food



**Summary**:

### **Graphic Organizer for Comparing**



Characteristics	Item 1	Item 2	Item 3	Comparisons
			Similarities	
				Differences
				Similarities
			Differences	
				Similarities
				Differences
		Similarities		
				Differences

#### <u>Summary</u>:

Characteristics	High School	College	Work	Comparisons
Lifestyle	ifestyle		Similarities	
			Differences	
Friends	Friends	Similarities		
				Differences
Obligations				Similarities
				Differences
Other characteristic(s)				Similarities
				Differences

#### <u>Summary</u>:

Items Characteristics	High School	College	Work After College	Comparisons
	Needed money t	to spend for impo	rtant items.	Similarities
Lifestyle	Used money from my parents.	Used money from my parents and that I earned.	Used money that I earned.	Differences
	Friends are important in my life.			Similarities
Friends	My friends close to my age	Few of my friends are older and younger	Friends from all age groups.	Differences
Obligations	Responsibilities and obligations to myself and others.			Similarities
	Mostly for family and close friends	Family, friends, and growing group of others.	Enlarged family, friends, colleagues, and strangers.	Differences

Characteristics	WWII	Korean War	Viet Nam Conflict	Comparisons
Combat				Similarities
				Differences
Medical Care				Similarities
				Differences
Communication				Similarities
				Differences
(Other characteristic)				Similarities
				Differences

### **Key Knowledge**

Individually complete the section for Comparing on your Key Knowledge handout.

Be prepared to share one of your thoughts with the group.

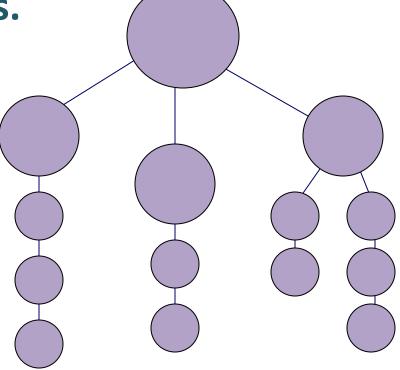
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## Classifying

The process of grouping things into definable categories on the basis of their attributes.



#### **Classroom Recommendations**

Teach students a variety of ways to identify similarities and differences.

Guide students as they engage in the process of identifying similarities and differences.

Provide supporting cues to help students identify similarities and differences.

# **Steps in Classifying**

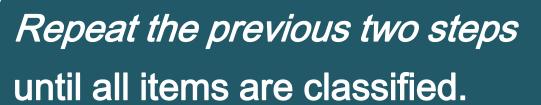
Identify the *items* you want to classify.

Select what seems to be an important item, *describe its key attributes*, and identify *other items* that have the same attributes.

Create a *category* by specifying the attribute(s) that the items must have for membership in this category.

# **Steps in Classifying**

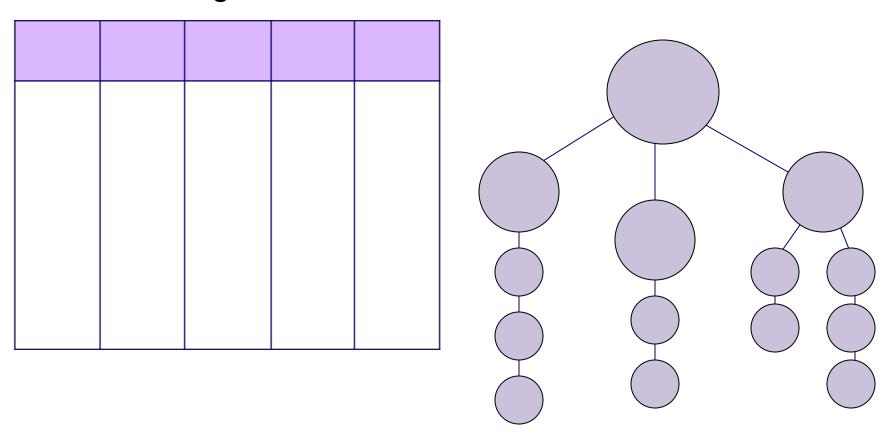
Select another item, describe its key attributes, and identify other items that have the same attributes. Create the second category by specifying the attribute(s) that the items must have for membership in the category.



If necessary, *combine categories or split* them into smaller categories and specify attribute(s) that determine membership in the category.

# **Graphic Organizers for Classifying**

#### Categories

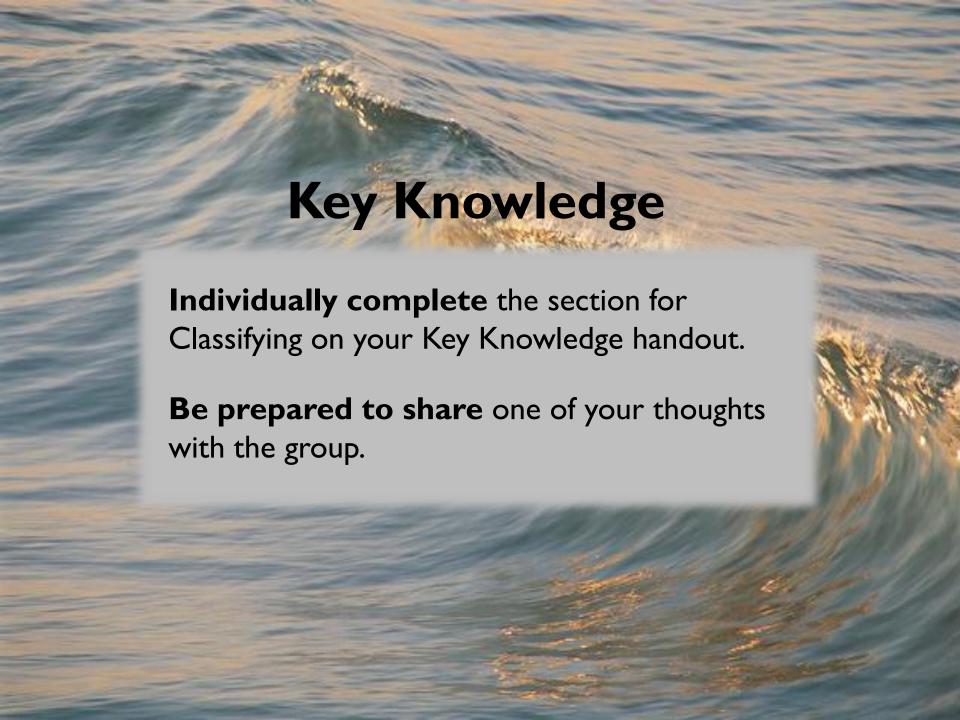


### Classifying Activity

- Working with the people at your table, contribute three publically acceptable items from your pocket, purse, backpack, or bag.
- 2. Using the steps for classifying, group the items into categories based upon identifiable characteristics.
- 3. Determine which graphic organizer would best capture the categories created.

# Classify the Following Geography Terms

Basin	Harbor	Plateau
Bay	Highland	Port
Canal	Hill	Prairie
Canyon	Isthmus	Rain Forest
Cape	Lowland	Reservoir
Channel	Marsh	Strait
Delta	Mountain	Stream
Divide	Range	Swamp
Fjord	Peak	Tundra



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# **Creating Metaphors**



The process of identifying and articulating the underlying theme or general pattern in information.

#### **Classroom Recommendations**

Teach students a variety of ways to identify similarities and differences.

Guide students as they engage in the process of identifying similarities and differences.

Provide supporting cues to help students identify similarities and differences.

#### **Steps for Creating Metaphors**

Identify the important or *basic* elements of the information or situation with which you are working

Write that basic information as a more *general* pattern by



replacing words for specific things with words for more general things;

 $\Box$ 

summarizing information whenever possible.

Find new information or a situation to which the general pattern applies

### Metaphors

Pattern for metaphors is A is B

Example: Love is a rose.

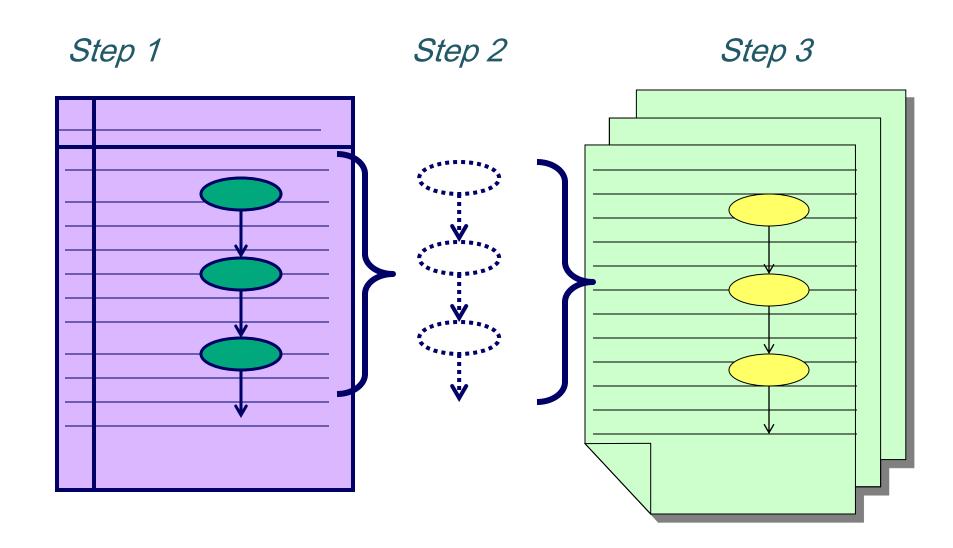




To deepen your understanding of how metaphors can be used in the classroom, read Mrs. Cleaver's example on page 255-256 in the Handbook.

General Pattern

General Pattern in New Information or Situation



## **Graphic Organizer for Metaphors**

Basic or important information	General pattern	New situation basic or important information



When C.L. Sholes was inventing a typewriting machine in the early 1870's, he found that the machine jammed if he typed too fast.

So he deliberately arranged the position of the letters in a way that forced typists to work slowly.

Nevertheless, Sholes' typewriter design was a great improvement over earlier models, and it was soon in use all over the world.

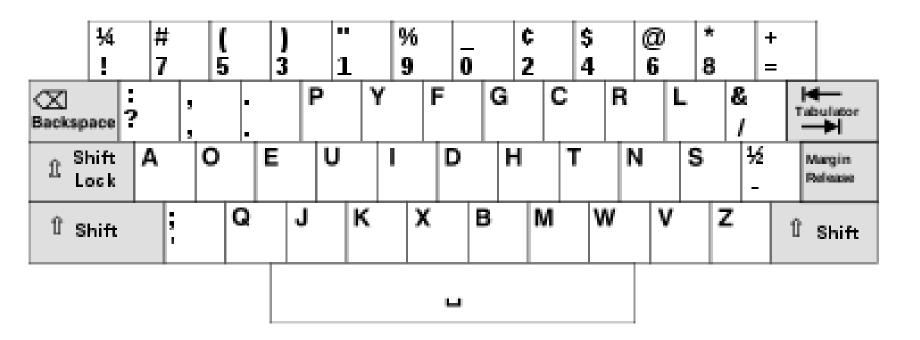


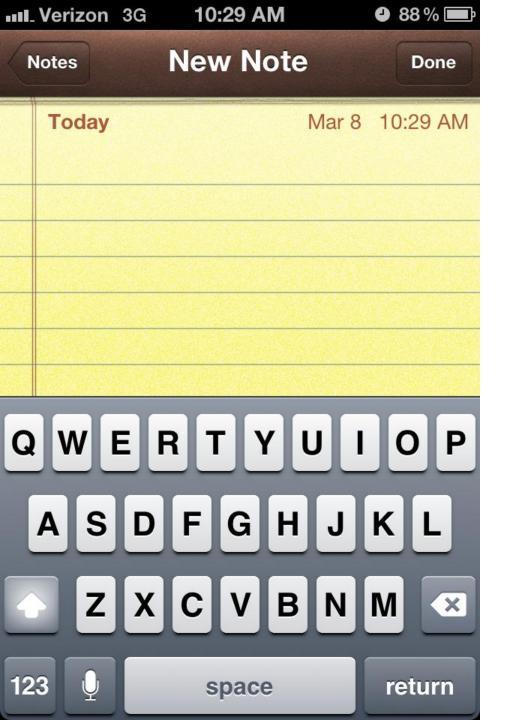
Today, nearly all keyboards look like the one Sholes devised in 1872.

The letter arrangement is called QWERTY, after the five left-hand keys in the top letter row.

Unfortunately, the QWERTY arrangement slows typing and encourages errors.

August Dvorak produced another design in 1930 which proved in several tests to be much faster and more accurate than QWERTY.





Millions of people have learned the QWERTY keyboard, however, and it is being taught to students in schools to this day.

So, it seems that we will continue to live with this 19<sup>th</sup> century invention.

# Important or Basic Information

C.L. Sholes made QWERTY keyboard to slow down typists and keep keys from sticking.

Typewriter keys stopped sticking.

Another keyboard was invented that was superior to QWERTY.

QWERTY still used even though the new keyboard configuration was better.

#### General Pattern

Someone invented/created something to address an issue/problem.

The issue/problem went away.

Something else was invented that was shown to be better than the original.

The original invention still used even though new is better.

# Information or Situation

Basic

**General Pattern** 

**New Basic** 





Basic General New Basic Pattern

- 1. Man had a tumor that couldn't be removed
- 2. Strong radiation that will kill the tumor but will also kill other tissue
- 3. Less radiation will not harm other tissues, but will not kill the tumor.

Basic	General Pattern	New Basic
<ol> <li>Man had a tumor that couldn't be removed</li> <li>Strong radiation that will kill the tumor but will also kill other tissue</li> <li>Less radiation will not harm other tissues, but will not kill the tumor.</li> </ol>		<ol> <li>Evil ruler has a fortress</li> <li>Can't attack the fortress from one direction because will destroy the land</li> <li>Can attack the fortress from several directions at the same time</li> </ol>

Basic	General Pattern	New Basic
<ol> <li>Man had a tumor that couldn't be removed</li> <li>Strong radiation that will kill the tumor but will also kill other tissue</li> <li>Less radiation will not harm other tissues, but will not kill the tumor.</li> </ol>	<ol> <li>Something bad must be destroyed</li> <li>If only one means is used only bad will occur</li> <li>Coming at the problem from different approaches will lead to success</li> </ol>	<ol> <li>Evil ruler has a fortress</li> <li>Can't attack the fortress from one direction because will destroy the land</li> <li>Can attack the fortress from several directions at the same time</li> </ol>

# **Creating Metaphors**

With a partner, create a metaphor for these terms:

- Mouse
- Web 2.0
- Internet
- Keyboard

- Wiki
- Blog
- RSS Feed Aggregator

Share your metaphors with a nearby team. Justify why each metaphor works.



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# **Analogies**

The process of identifying relationships between pairs of concepts (e.g., relationships between relationships).



is to Paris

as

? is to your city

Complete this analogy.

### **Recommendations for Classroom Practice**

- 1. Teach students a variety of ways to identify similarities and differences.
- 2. Guide students as they engage in the process of identifying similarities and differences.
- 3. Provide supporting cues to help students identify similarities and differences.

## **Steps for Creating Analogies**

2. State the relationship in a general way.

3. *Identify*another pair of elements that share a similar relationship.

1. Identify how the two elements in the first pair are related.

# **Analogies**

Pattern is:

A is to B

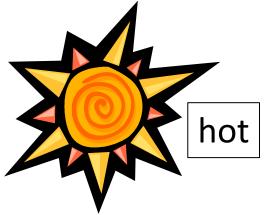
**AS** (relationship)

C is to D

# Types of Analogies

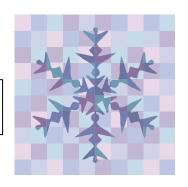
- Opposite
- Change
- Principle
- Quantity/Size
- Part to whole

# Analogy of the Day



is to

cold

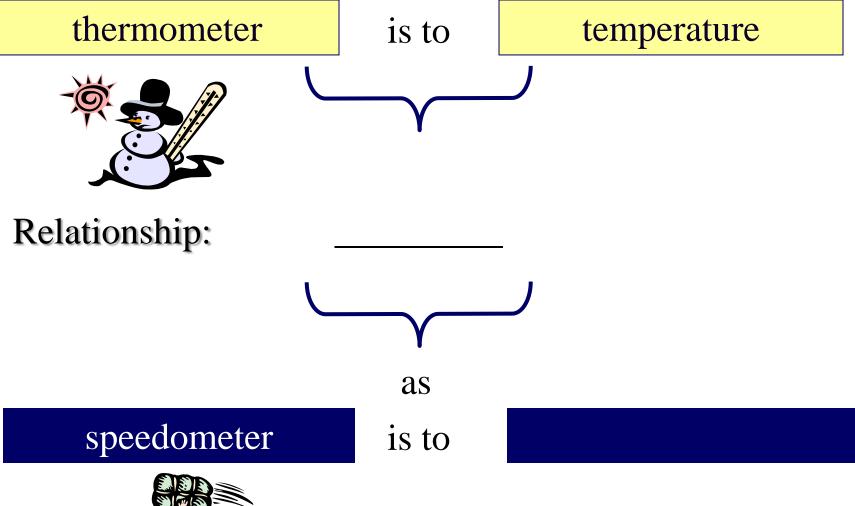


#### relationship



Is to

**???** 





## Mason is to stone as...

- Soldier is to weapon
- Lawyer is to law
- Blacksmith is to forge
- Teacher is to pupil
- Carpenter is to wood

## Mason is to stone as...

- Soldier is to weapon
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# **Complete this Analogy**

Research-based instructional strategies are to

student learning

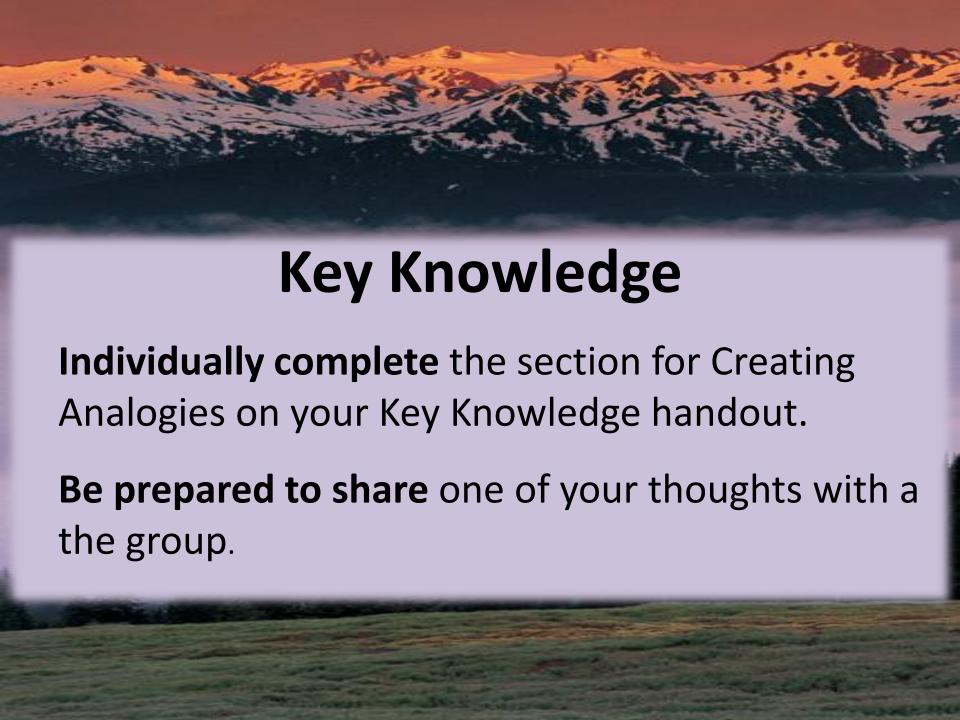
as

\_\_\_\_\_ is to \_\_\_\_\_.



# **Jigsaw**

- 1. Number off by 4's and jigsaw the four strategies.
- 2. Move into expert groups to discuss how the strategy assigned to your group helps students achieve deeper and more enduring understanding. Summarize what has been learned.
- 3. Return to your original group and share your summary statements.
- 4. You have 20 minutes for this activity.



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## **Generating and Testing Hypotheses**

Enhance students' understanding of and ability to use knowledge by engaging them in mental processes that involve making and testing hypotheses.



# As a result of generating and testing hypotheses, students:

Are better able to transfer knowledge to new situations

Have a clearer understanding of lesson concepts

Are better able to make connections between content and other situations

### Inductive vs. Deductive

- Inductive Instruction This type of instruction provides students with an opportunity to discover on their own. The downside is that many students stray from the main questions and learning. Misconceptions can easily form. Smaller percentile gain (.40 approximately 13 percentile points)
- Deductive Instruction Provides students with a more complete learning framework. Students receive explicit instruction. Larger percentile gain (.60 approximately 21 percentile points)

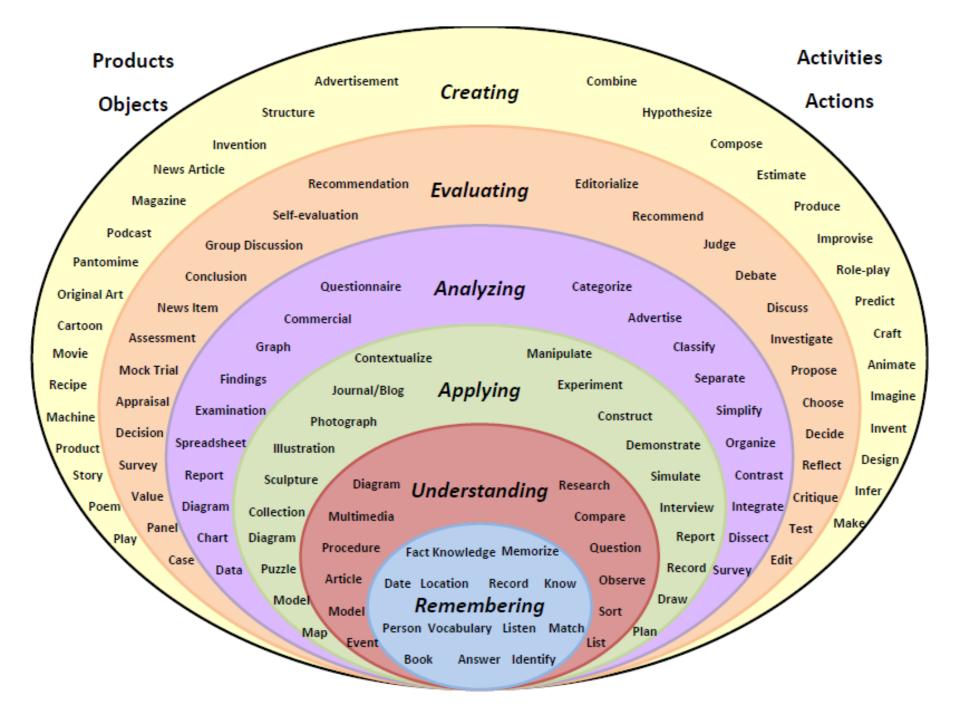
## **Classroom Recommendations**

Engage students in a variety of structured tasks for generating and testing hypotheses.

Ask students to explain their hypotheses and their conclusions

### Bloom's Taxonomy

Creating:	Can the student create new product or point of view?		assemble, construct, create, design, develop, formulate, write	
Evaluating: Can the student justify a stand or decision?		•	appraise, argue, defend, judge, select, support, value, evaluate	
Analyzing: Can the student distinguish between the different parts?			appraise, compare, contrast, criticize, differentiate, discriminate, distinguish, examine, experiment, question, synthesize, test	
Applying:	ing: Can the student use the information in a new way?		choose, demonstrate, dramatize, employ, illustrate, interpret, operate, schedule, sketch, solve, use, write	
Understand	ding:	Can the student explain ideas or concepts?	classify (given categories), describe, discuss, explain, identify, locate, recognize, report, select, translate, paraphrase	
Remember	ing:	Can the student recall or remember the information?	define, duplicate, list, memorize, recall, repeat, reproduce, state	



## **Generating and Testing Hypotheses**

Systems analysis

Problem solving

Investigation

Experimental inquiry



#### Systems Analysis

 The process of analyzing the parts of a system and the manner in which they interact



#### **Problem solving**

 The process of overcoming constraints or limiting conditions that are in the way of pursuing goals.



#### Investigation

• The process of identifying and resolving issues or events about which there are confusions or contradictions.



#### **Experimental inquiry**

• The process of generating and testing explanations of observed phenomena.



#### **Systems Analysis**

 The process of analyzing the parts of a system and the manner in which they interact



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## Steps for a Systems Analysis

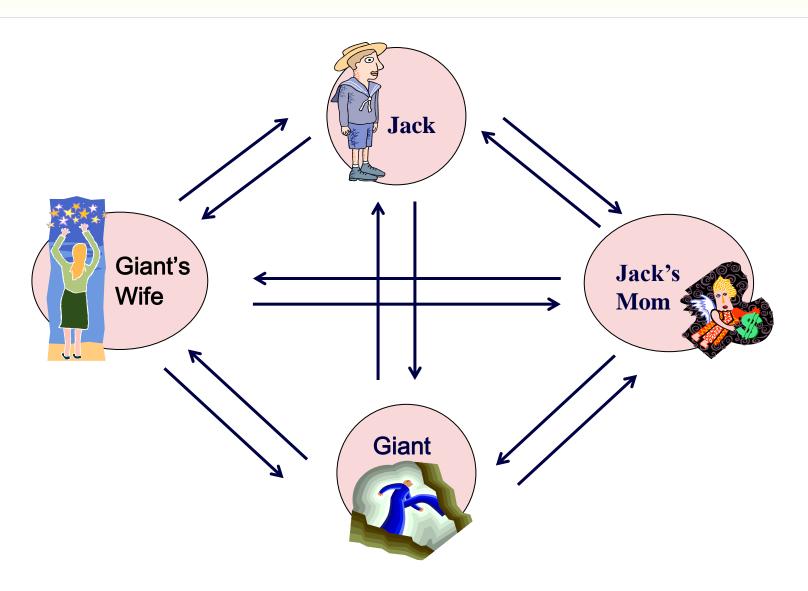
Explain the *purpose* of the system, the parts of the system, and the function of each part.

Describe how the *parts* affect one another

Identify a part of the system, *describe a change* in that part, and then hypothesize what might happen as a result of this change.

When possible, *test your hypothesis* by actually changing the part or by considering and describing the effects of the change on the system.

#### Understanding Relationships: Jack and the Beanstalk





#### Systems Analysis

 The process of analyzing the parts of a system and the manner in which they interact



#### **Problem solving**

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#### Experimental inquiry

The process of generating and testing explanations of observed phenomena.

# Steps for Problem Solving

Identify the *goal* you are trying to accomplish.

Describe the *barriers or constraints* that are preventing you from achieving your goal- that are creating the problem.

Identify different *solutions* for overcoming the barriers or constraints and hypothesize which solution is likely to be the most effective.

Try your solution-either in reality or through a simulation.

Explain whether your hypothesis was correct. Determine if you want to test another hypothesis using a different solution.

Knows the nutritional value of different foods and understand how food-preparation methods affect their nutritional value.



vegetarian



#### Systems Analysis

 The process of analyzing the parts of a system and the manner in which they interact



#### Problem solving

The process of overcoming constraints or limiting conditions that are in the way of pursuing goals.



#### Investigation

• The process of identifying and resolving issues or events about which there are confusions or contradictions.



#### Experimental inquiry

The process of generating and testing explanations of observed phenomena.

## Steps for Investigations

Clearly *describe the event* to be examined.

Identify what is *known or agreed upon* and what is *confusing or contradictory*.

Based on what you understand about the situation, offer a hypothesis.

Seek out and analyze evidence to determine if your hypothetical scenario is possible.



### Systems Analysis

 The process of analyzing the parts of a system and the manner in which they interact



### Problem solving

The process of overcoming constraints or limiting conditions that are in the way of pursuing goals.



### Investigation

The process of identifying and resolving issues or events about which there are confusions or contradictions.



### **Experimental inquiry**

• The process of generating and testing explanations of observed phenomena.

## Steps for Experimental Inquiry

Observe something that interests you and describe what has occurred. Explain what you have observed. What theories or rules could explain what you have observed? Based on your explanation, make a prediction. Set up an experiment or activity to test your prediction. Explain the results of your experiment and revise your prediction or

conduct another experiment if necessary.

#### **Science Question:**

What happens when you drop two objects of equal size but different mass from the same height?

1. What do we believe will happen?

2. What did happen?

3. What is our explanation for what occurred?

4. What else would we like to investigate?



# Ask students to explain their hypotheses and their conclusions.

To accomplish this, teachers should do the following:

- Provide students with templates for reporting their work, highlighting the areas in which they are expected to provide explanations.
- Provide sentence frames for students (especially young students) that help them articulate their explanations.
- Ask students to create audio recordings in which they explain their hypotheses and conclusions.
- Provide or collaboratively develop rubrics that identify the criteria on which students will be evaluated.
- Provide opportunities for students to create graphic organizers that help them make sense of the material.





Individually complete the last section of your Key Knowledge handout for Generating and Testing Hypotheses.

**Be prepared to share** one of your thoughts with a partner or the group.

# Learning Objectives Day Three

### By the end of the learning session, we will:

- Know the categories of strategies that comprise the component of Helping Students Develop Understanding and Extend and Apply Knowledge,
- Understand the classroom recommendations for each of the strategies,
- Make connections between and among the strategies,
- Transfer the learning into specific changes in your pedagogy that you will apply in the next two weeks.

## Planning for Next Steps

## **Short-term**

 Create two short-term goals for implementing what you have learned during the CITW sessions.

## Long-term

 Create two long-term goals for implementing what you have learned during the CITW sessions.

# Final Activity Card Sort

### **Directions:**

- Self select into groups of twos or threes.
- Remove the cards from the bag, shuffle the cards, and place them face up on the table.
- Place the cards with the italicized word(s) in one column and match them with the definition cards.
- Refer to information from the books, handouts, and your notes from the sessions as you create matched pairs.

# Wrap-up

- Are there any final
  - -Questions?
  - -Concerns?
  - -Comments?
- What are the next steps?
  - -Teacher, building, district.

# Two questions that students ask every day when they arrive at school...



Will I be accepted?

Can I do the work?

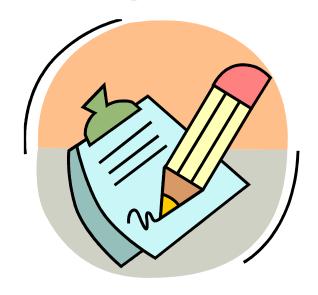
# Two statements that students say every day when they arrive at school...



I am accepted.

I can do the work.

# Please fill out your evaluations



## Thank you for another great day!

