LENOVO VR CLASSROOM

VR GEN 2 KIT SIZES

3 pack and 10 pack with rolling cases
These complete kits include the following components

3 PACK LENOVO CLASSROOM VR 2
PART#: LEN-G2VRKIT3PK  WINDOWS
TEACHER DEVICE OPTION:
PART #: LEN-G2VRKIT3PKWIN

- 3 Mirage VR S3 Headsets & controllers
- 1 Lenovo Chrome Tablet 10e teacher device
- Preloaded Academic software by Veative, Wild Immersion nature videos & Dev Clever
- Pre-loaded Lenovo MDM software
- Pre-loaded Lan School Air teacher portal.
- Rolling 3 pack case w/extendable handle
- On-line training and monthly webinars
- 2 year LISS (Lenovo Integrated Solutions Support and 2 year courier/carry in warranties)
- 2 year Think Reality MDM subscription and Lanschool Air classroom management subscription

10 PACK LENOVO CLASSROOM VR 2
PART#: LEN-G2VRKIT10PK  WINDOWS
TEACHER DEVICE OPTION:
PART #: LEN-G2VRKIT10PKWIN

- 10 Mirage VR S3 Headsets & controllers
- 1 Lenovo Chrome Tablet 10e teacher device
- Preloaded Academic software by Veative, Wild Immersion nature videos & Dev Clever
- Pre-loaded Lenovo MDM software
- Pre-loaded Lan School Air teacher portal.
- Rolling 10 pack case w/extendable handle
- On-line training and monthly webinars
- 2 year LISS (Lenovo Integrated Solutions Support and 2 year courier/carry in warranties)
- 2 year Think Reality MDM subscription and Lanschool Air classroom management subscription

SINGLE (headset & software only): PART#: LEN-G2VRKITSINGLE
LENOVO VR CLASSROOM

VR GEN 2 KIT SIZES

12, 24 & 36 packs with Bretford Charging Cart
These complete kits include the following components

| SINGLE (headset & software only) | PART#: LEN-G2VRKITSINGLE |
| 12 PACK:                  | PART#: LEN-G2VRKIT12PK    |
| 24 PACK:                  | PART#: LEN-G2VRKIT24PK    |
| 36 PACK:                  | PART#: LEN-G2VRKIT36PK    |

| WINDOWS TEACHER DEVICE OPTION: |                        |
| 12 PACK:                  | PART#: LEN-G2VRKIT12PKWIN |
| 24 PACK:                  | PART#: LEN-G2VRKIT24PKWIN |
| 36 PACK:                  | PART#: LEN-G2VRKIT36PKWIN |

- Mirage VR S3 Headsets & controllers
- 1 Lenovo 10e Chrome Tablet teacher device
- Pre-loaded academic software by Veative, Wild Immersion nature videos & Dev Clever
- Pre-loaded Lenovo MDM software
- Pre-loaded Lan School Air teacher portal.
- Bretford charging cart with 3 drawers. This cart can hold up to 36 Lenovo S3 headsets and teacher device.
- On-line training and monthly webinars
- 2 year LISS (Lenovo Integrated Solutions Support & courier/carry in warranty)
- 2 year Think Reality MDM subscription and Lan School Air classroom management subscription

FOR MORE INFORMATION AND PRICING, PLEASE CONTACT Casey Schunn - cschunn@twotrees.com
FOR SUPPORT, PLEASE VISIT SUPPORT.LENOVO.COM/VRCLASSROOM
Smarter awakens potential.

Reading about the rainforest can be interesting. But meeting a jaguar while hiking the Amazon brings those words to life. And although memorizing the stages of photosynthesis could mean a good test grade, diving inside a leaf to view the process firsthand will spark a future scientist.

Lenovo VR Classroom 2 provides an immersive education experience that engages every kind of learner, expanding lessons beyond the books—and outside classroom walls. Providing a seamless combination of hardware, software, and device management, VR Classroom 2 empowers teachers and administrators to easily integrate virtual reality lessons into their curriculum.

Inspired learners. Meaningful learning outcomes.

A complete solution
By combining innovative hardware, cutting-edge software, and awe-inspiring content, VR Classroom 2 equips teachers with all the tools needed for truly immersive learning—online or in person. Plus, onsite or virtual training and responsive support enable educators to deliver VR lessons with confidence.

Simple by design
Even without prior VR experience, teachers can successfully engage students with VR Classroom 2 right out of the box. Device management with Lenovo’s ThinkReality and classroom management with LanSchool Air let teachers and IT staff manage and control all classroom devices from a single source.

Flexible components
Now every classroom can tailor the VR Classroom 2 solution to meet its specific needs, confident that the components will work together for successful immersive discovery. Teachers get just the devices they need and all the academic content they want, opening the doors to boundless creativity.
LENOVO VR CLASSROOM 2

Breaking boundaries and building connections. That’s smarter.

HARDWARE

**Mirage VR S3 headset**
Created for robust immersive experiences that result in meaningful learning outcomes.
• Lightweight, all-in-one
• Wireless controller
• Ages 13+
• Can be worn over glasses
• Sanitizable components

DEVICE MANAGEMENT

**ThinkReality**
Built for IT admins to remotely deploy apps and content to headsets and manage VR device settings.

CLASSROOM MANAGEMENT

**LANSCHOOL AIR**
Built for teachers to manage apps and student activity, keeping the class in sync, remotely or in person.

CONTENT

**VENTIVE**
Curriculum-mapped learning modules, including 40 pre-loaded interactive lab modules for science, math, and virtual tours.*

**dev clever**
Virtual interactive careers guidance with immersive 360° gamified experiences.*

**WILD**
Stunning wildlife experiences in Africa, Asia, and the Amazon, exclusive to Lenovo.*

**ADD YOUR OWN!**
Teachers and students can easily share custom immersive experiences, whether 360 degree video or virtual environments.

*additional content available

SERVICES

• Lenovo Integrated Solution Support (LISS)—one place to go for all of your questions: [https://support.lenovo.com/vrclassroom](https://support.lenovo.com/vrclassroom)
• Lenovo two-year warranty

Engage your students to embrace new perspectives.

Learn how at: [https://solutions.lenovo.com/vertical-solutions/k-12-education/vr-classroom/](https://solutions.lenovo.com/vertical-solutions/k-12-education/vr-classroom/)